IV B.Tech - I Semester – Regular / Supplementary Examinations OCTOBER 2024

USER INTERFACE DESIGN (COMPUTER SCIENCE & ENGINEERING)

Duration: 3 hours

Note: 1. This paper contains questions from 5 units of Syllabus. Each unit carries 14 marks and have an internal choice of Questions.

2. All parts of Question must be answered in one place.

BL – Blooms Level

CO – Course Outcome

	UNIT-I Explain about Principles of user interface design.	BL L2	CO CO1	Marks 7 M			
	Explain about Principles of user interface design.	L2	CO1	7 M			
	design.	L2	CO1	$7 \mathrm{M}$			
	6			/ 171			
\mathbf{b}							
b) (Compare and contrast graphical user	L2	CO1	7 M			
i	interface and web user interface with						
5	suitable examples.						
OR							
2 a) I	Discuss about the importance of good	L2	CO1	7 M			
	design.						
b) I	Describe the major milestones that have	L1	CO1	7 M			
5	shaped the evolution of screen design.						
UNIT-II							
3 a) I	Discuss about how do users typically	L2	CO1	7 M			
	respond to poor design and what impact						
	does this have?						

Max. Marks: 70

h)	Identify the primary reasons why people	L2	CO1	7 M
0)				/ 1/1
-)	-	το	CO1	7 \ (
a)		L2	CO4	7 M
b)		L2	CO4	7 M
	speeds influence design decisions and why			
	are they important?			
		10	002	7 \ (
a)		L2	003	7 M
b)		L2	CO3	7 M
	navigation and flow and how do they			
	support user tasks?			
	OR			
a)	Identify what are the screen elements can be	L1	CO3	7 M
	included to make screen effective.			
b)	Analyze the primary purpose of a screen or	L4	C03	7 M
	web page. How should its design reflect this			
	purpose?			
I	1		1	
	UNIT-IV			
a)	Describe how do different window	L2	CO1	7 M
	components contribute to the overall			
	functionality of an interface.			
b)		L2	CO1	7 M
	usability?			
	a) b)	struggle with using computers? OR a) Explain the key human considerations in design. b) Generalize how can human interaction speeds influence design decisions and why are they important? UNIT-III a) Explain how the groupings can be made using Borders and Backgrounds. b) Classify key principles of effective screen navigation and flow and how do they support user tasks? OR a) Identify what are the screen elements can be included to make screen effective. b) Analyze the primary purpose of a screen or web page. How should its design reflect this purpose? UNIT-IV a) Describe how do different window components contribute to the overall functionality of an interface. b) Explain the characteristics that makes an icon effective. How do icons influence	struggle with using computers? OR a) Explain the key human considerations in design. L2 b) Generalize how can human interaction speeds influence design decisions and why are they important? L2 a) Explain how the groupings can be made using Borders and Backgrounds. L2 b) Classify key principles of effective screen navigation and flow and how do they support user tasks? L2 a) Identify what are the screen elements can be included to make screen effective. L1 b) Analyze the primary purpose of a screen or web page. How should its design reflect this purpose? L4 a) Describe how do different window L2 L2 b) Explain the characteristics that makes an L2 L2 b) Explain the characteristics that makes an L2 L4	struggle with using computers? Image: Note of the second seco

	OR						
8	a)	List and explain the colors that should be chosen for different categories of information.	L1	CO3	7 M		
	b)	Discuss about what are the guidelines should be followed when choosing colors for web pages.	L2	CO3	7 M		
	UNIT-V						
9	a)	Discuss about the primary advantages of using speech and auditory interfaces in human-computer interaction.	L2	CO1	7 M		
	b)	Compare and contrast membrane, mechanical and virtual keypads.	L2	CO1	7 M		
	OR						
10	a)	Explain the advantages and disadvantages of using a touchscreen as a direct control pointing device.	L2	CO2	7 M		
	b)	Identify the key considerations in designing speech interfaces to ensure accurate recognition and user satisfaction.	L2	CO2	7 M		